

Agile service management

Christian F. Nissen, CFN Consult

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Agile service management

- Being an agile service management organisation
- vs
- Being a service management organisation in an agile organisation

Product vs Service

Product

- Defined by features and is manufactured
- Build and deliver
- Include everything a product team builds and produces:
 - Applications, IT systems, solutions
 - Capabilities, incl. competences, flows, practices, procedures, models, competences
 - Platforms
 - Etc.
- Suitable methodology: Scrum

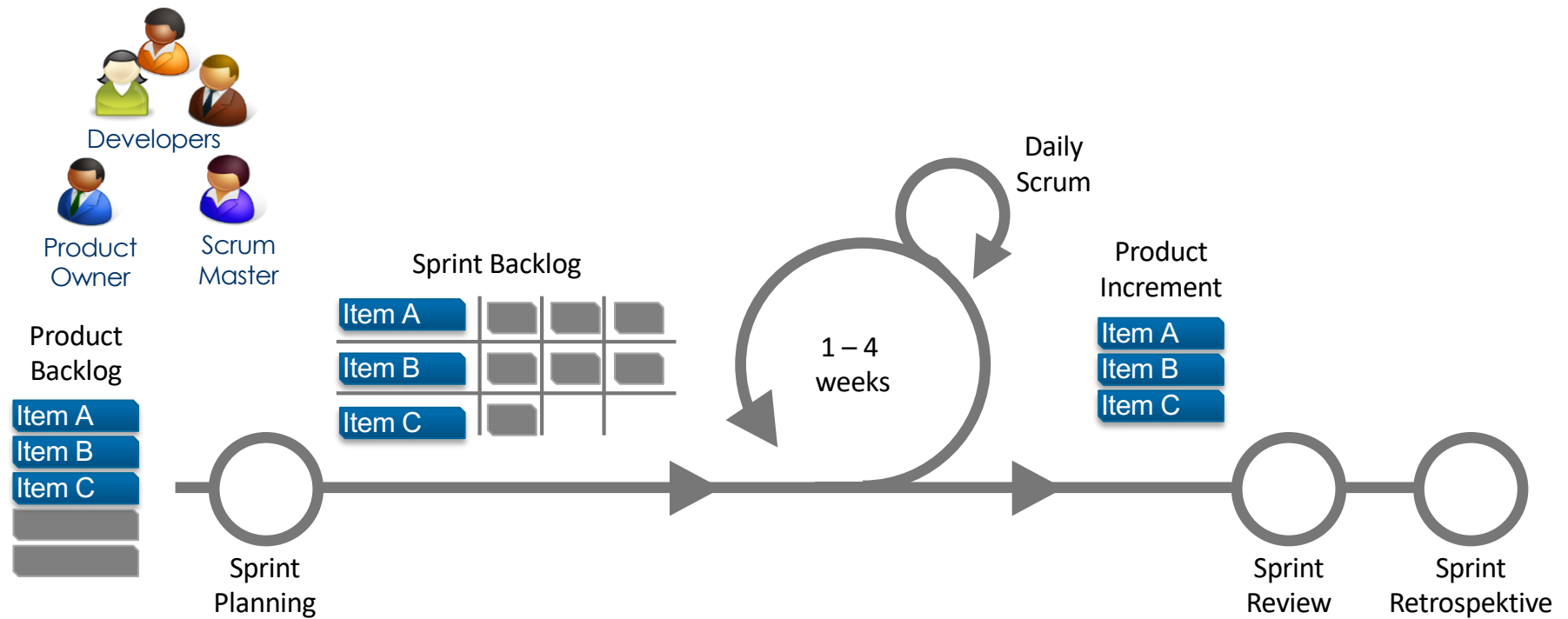
Service

- Defined by utility and warranty and is co-created
- Consumed while 'produced'
- Include everything a product team does to keep lights on and fulfil agreed and well-defined service requests.
- Suitable methodology: Kanban



Agile product management - SCRUM

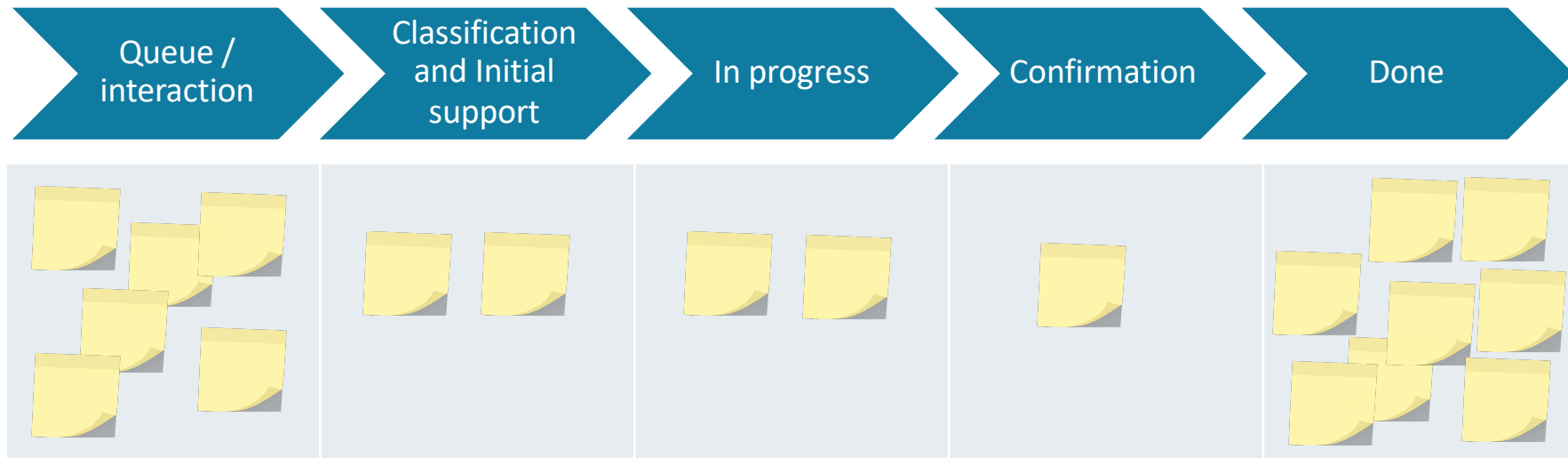
- An iterative, incremental feature driven approach to optimize predictability and to control risk, such as SCRUM, SAFe and/or DevOps



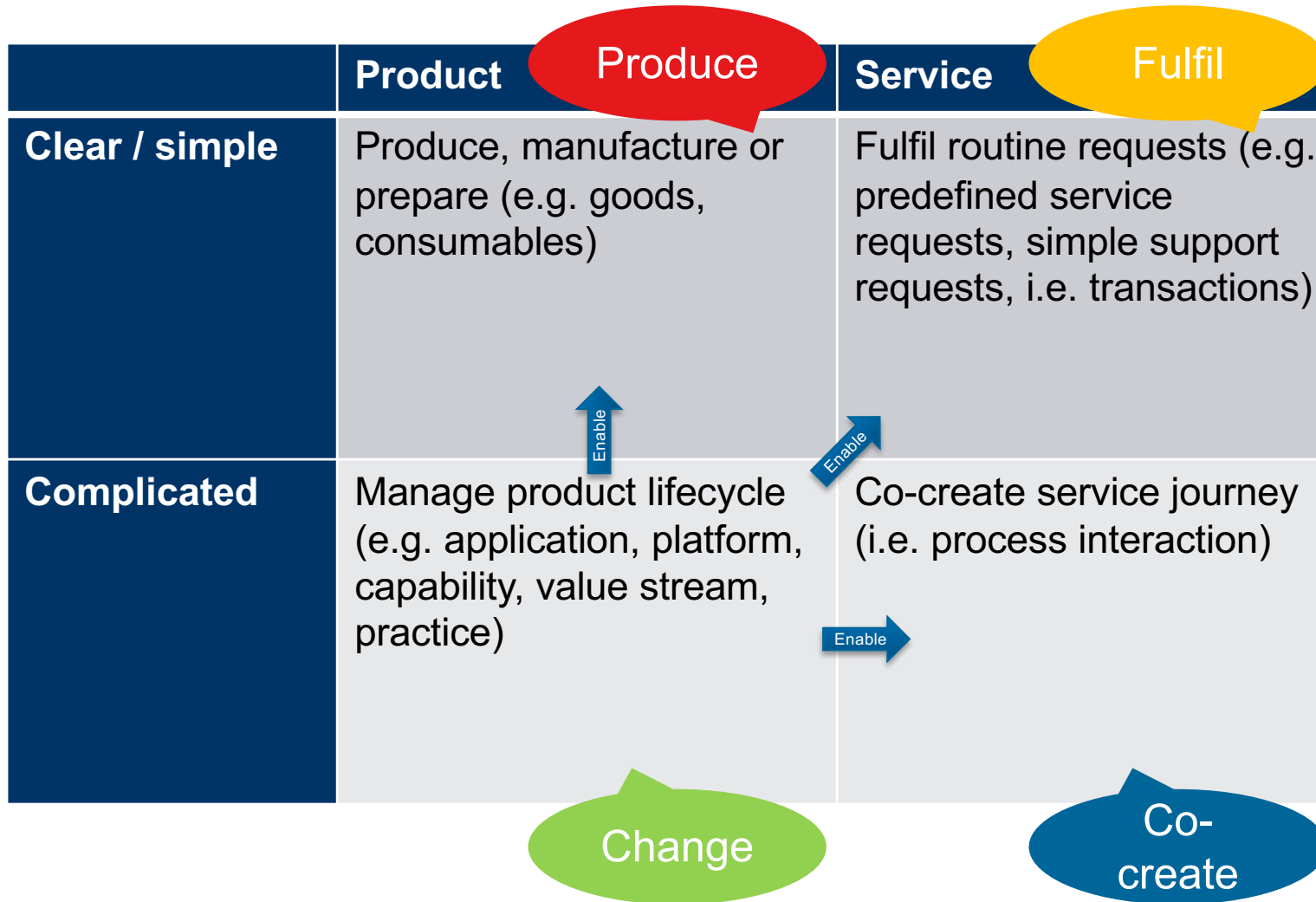
<http://www.scrumguides.org/>

Agile service management – Kanban

- A continuous fluid workflow of (unplanned) work to optimize flow and outcome – Kanban
 - Make work visible
 - Pull work
 - Limit work in progress (WIP)



Nature of work



Core IT value streams

Predictable flow/journey, predictable output/outcome

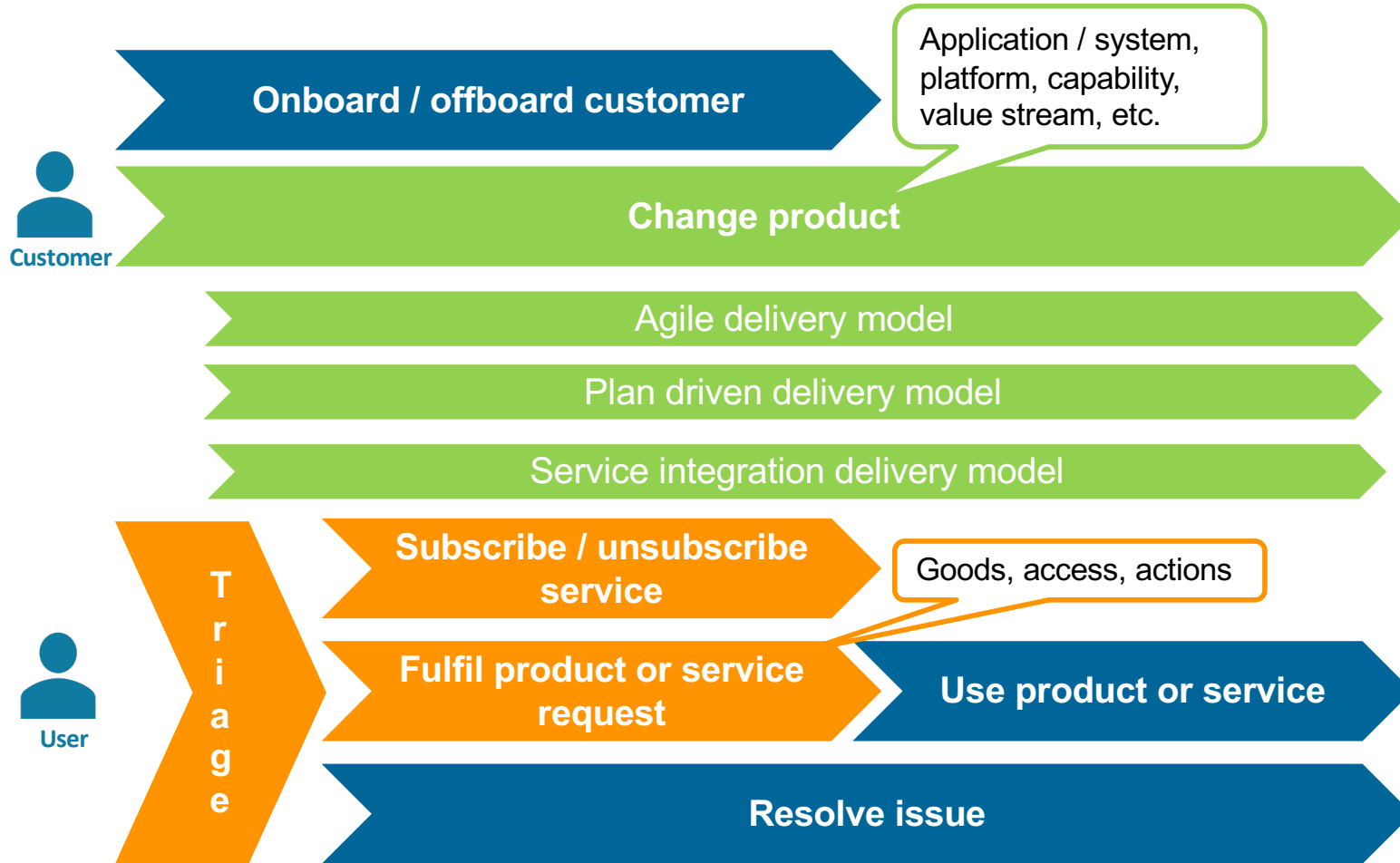
Produce / fulfil

Predictable flow, unpredictable output

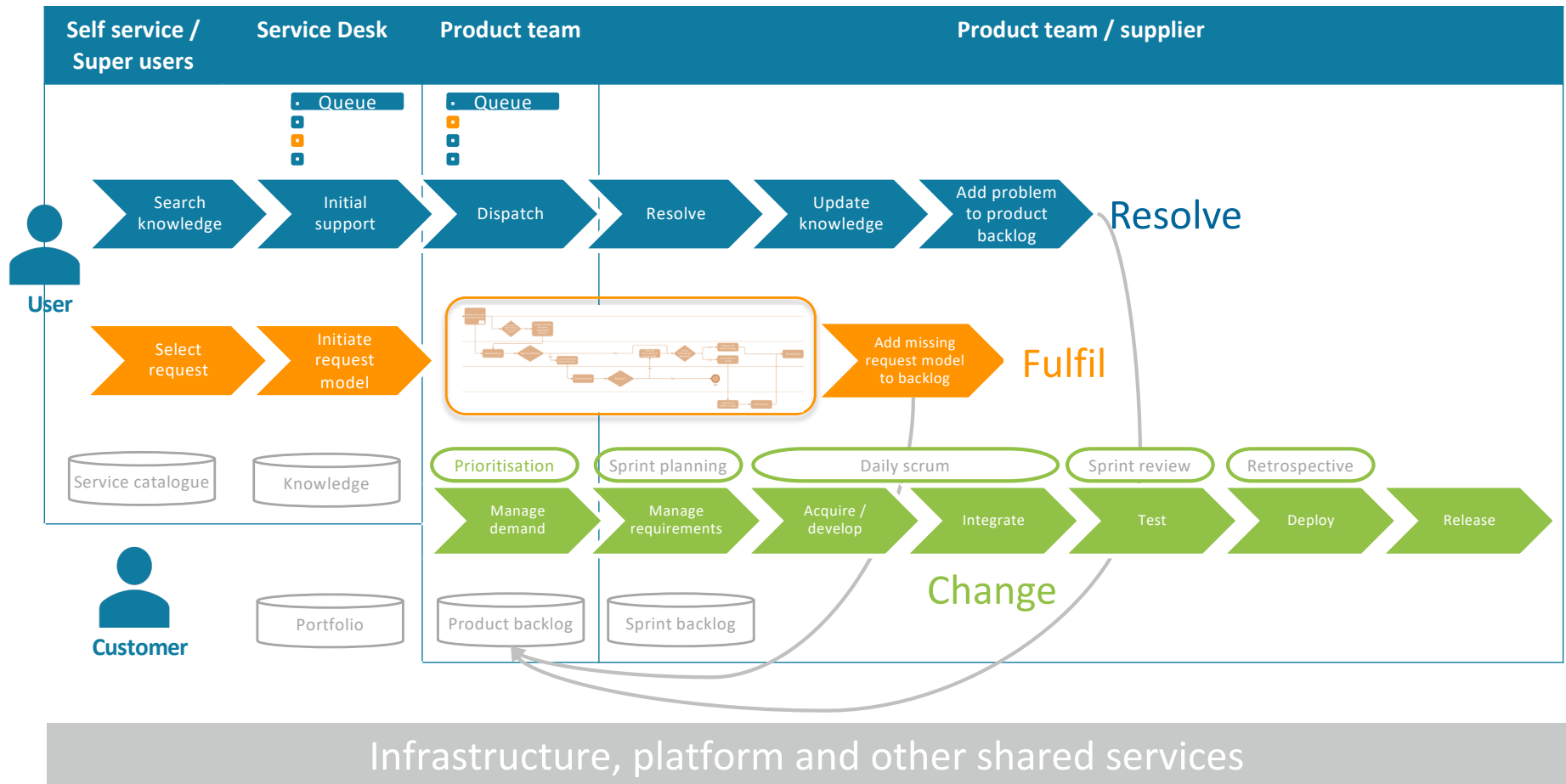
Change

Unpredictable journey, unpredictable outcome

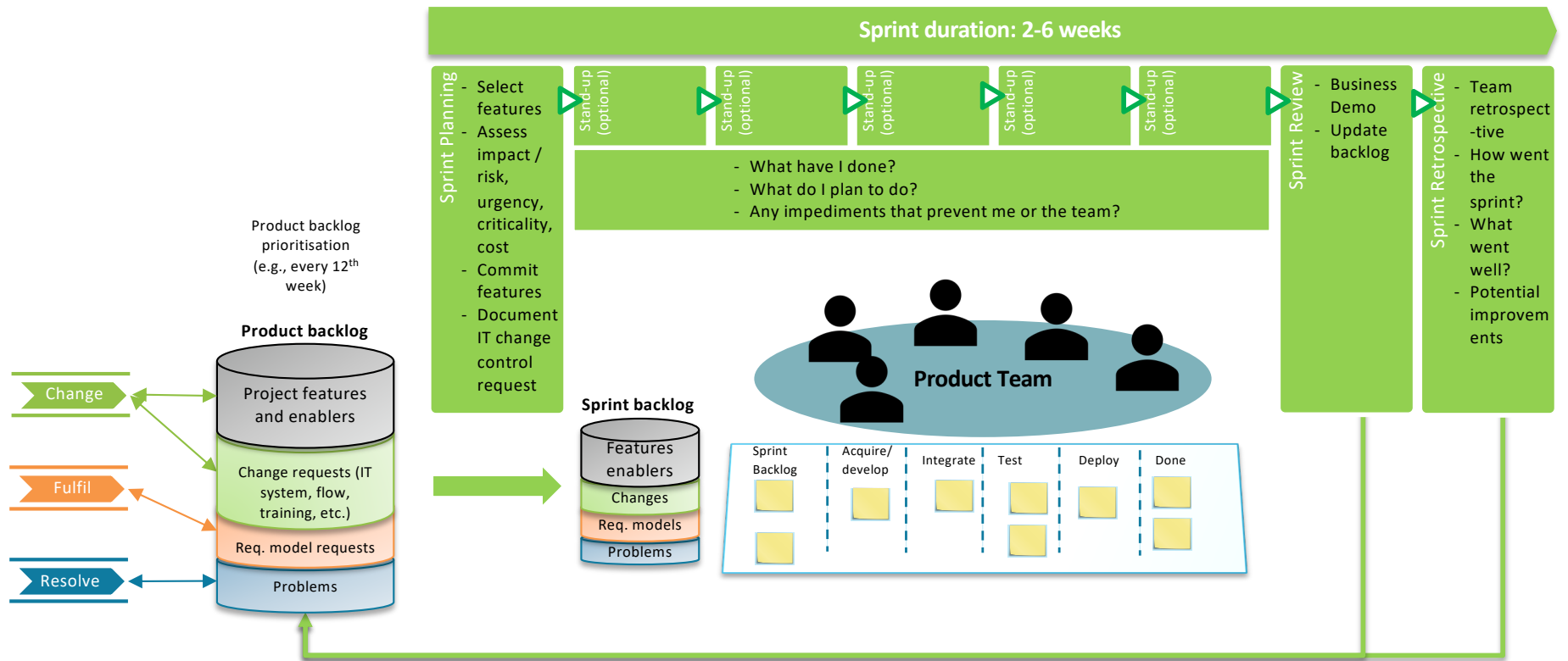
Co-create



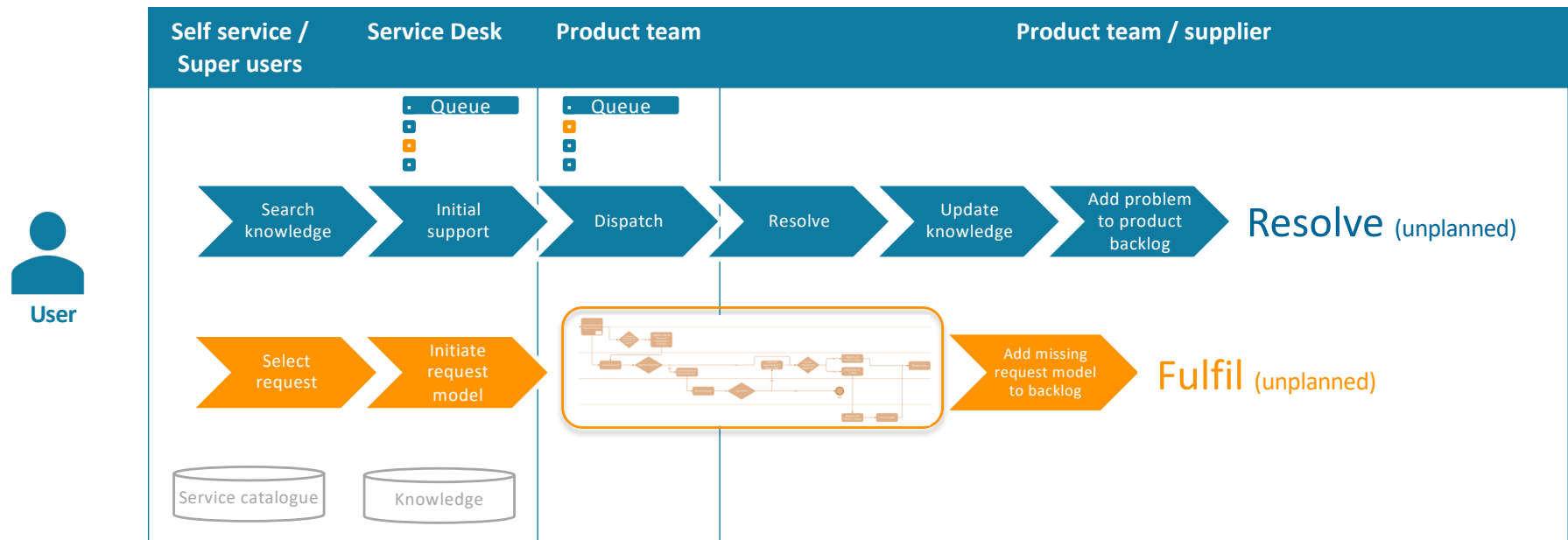
Simple agile IT operating model



Change – rythm



Knowledge management – shift left



Support
Triage
Training
Requirement refinement
User acceptance test

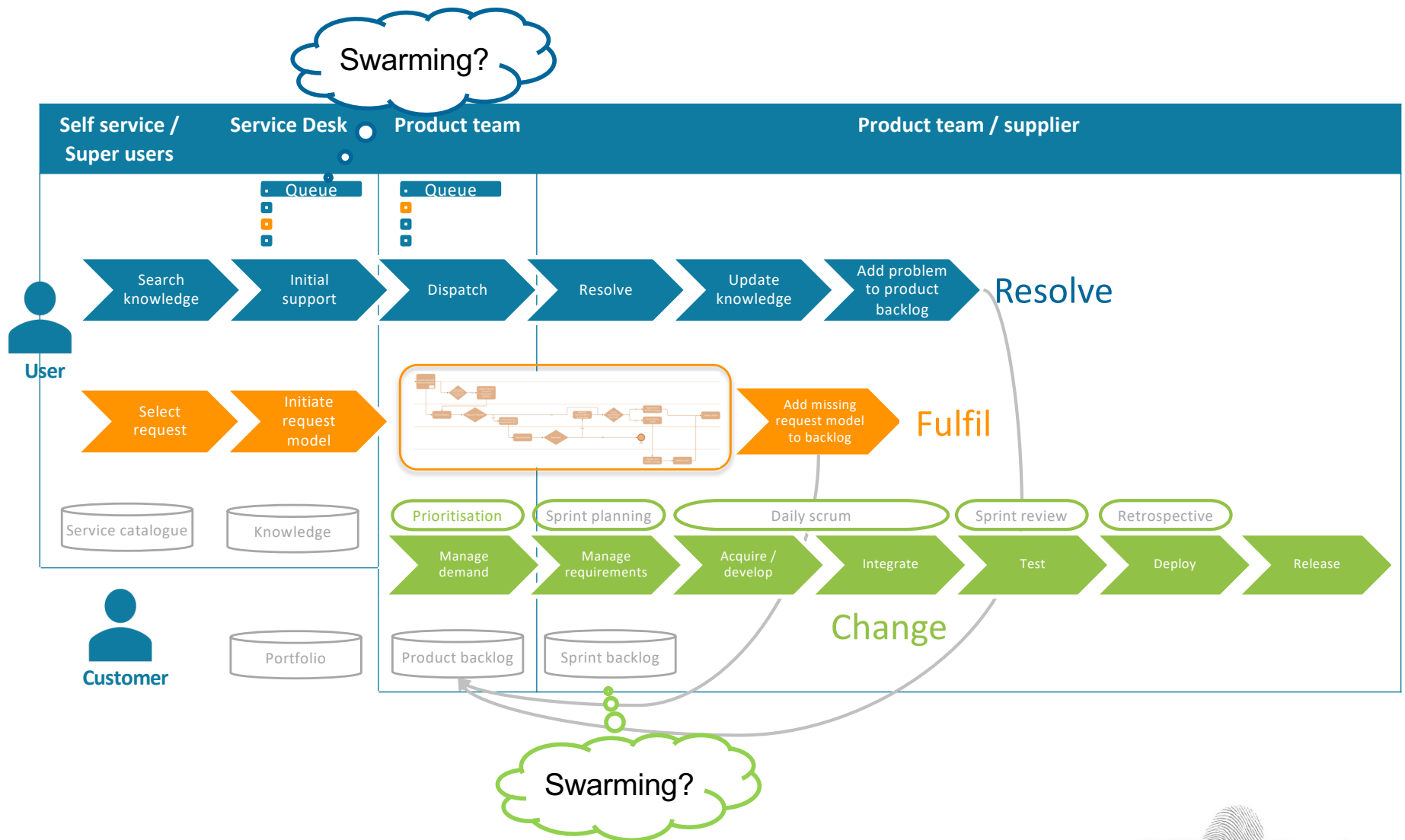
Service desk ← Make solutions, workarounds, knowledge articles, access rights and request models available

Super user ← Make FAQ, guides, workarounds, knowledge articles, access rights and request models available

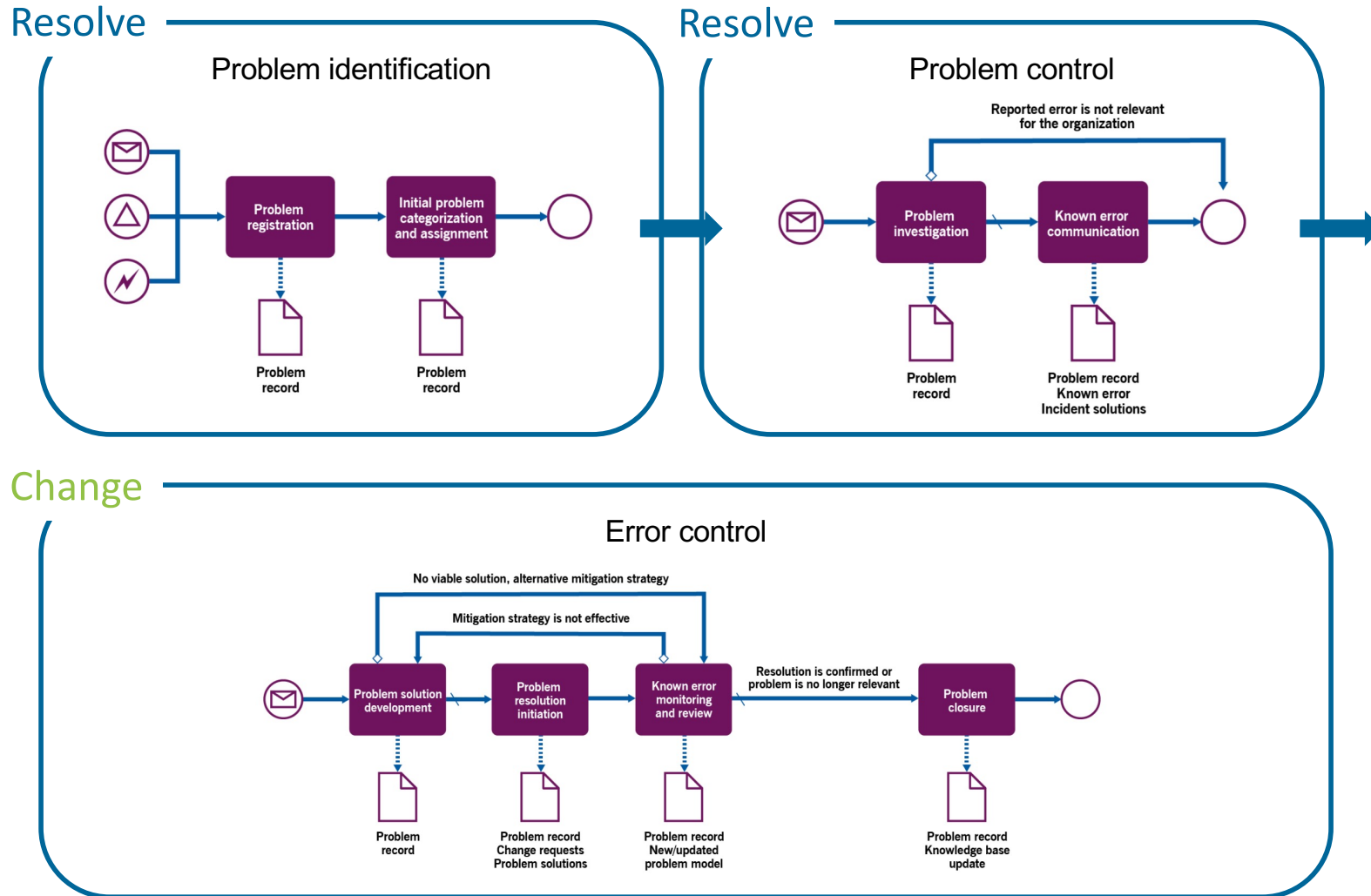
Self service ← Make service catalogue, request models, FAQ and guides available

Shift left

Swarming opportunities

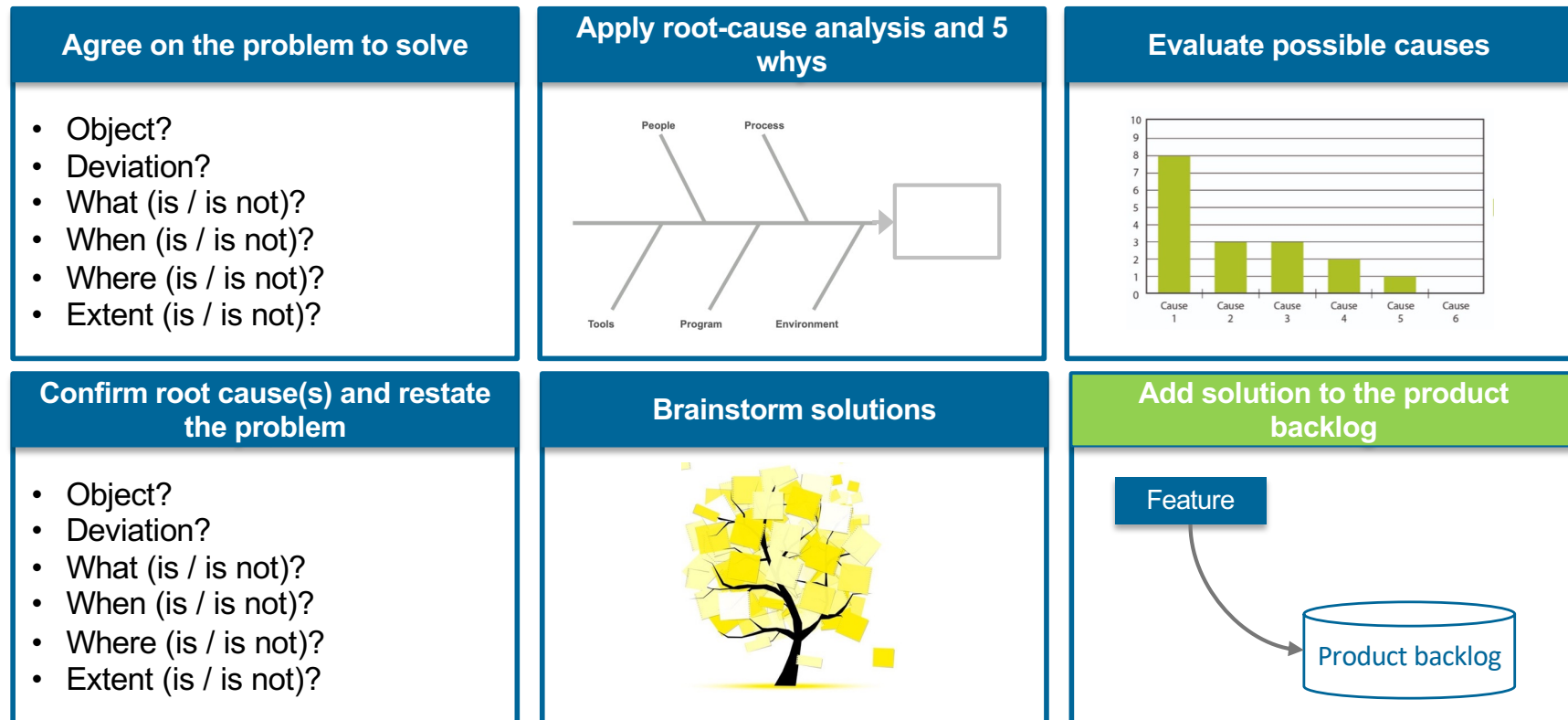


ITIL® 4 Problem management practice

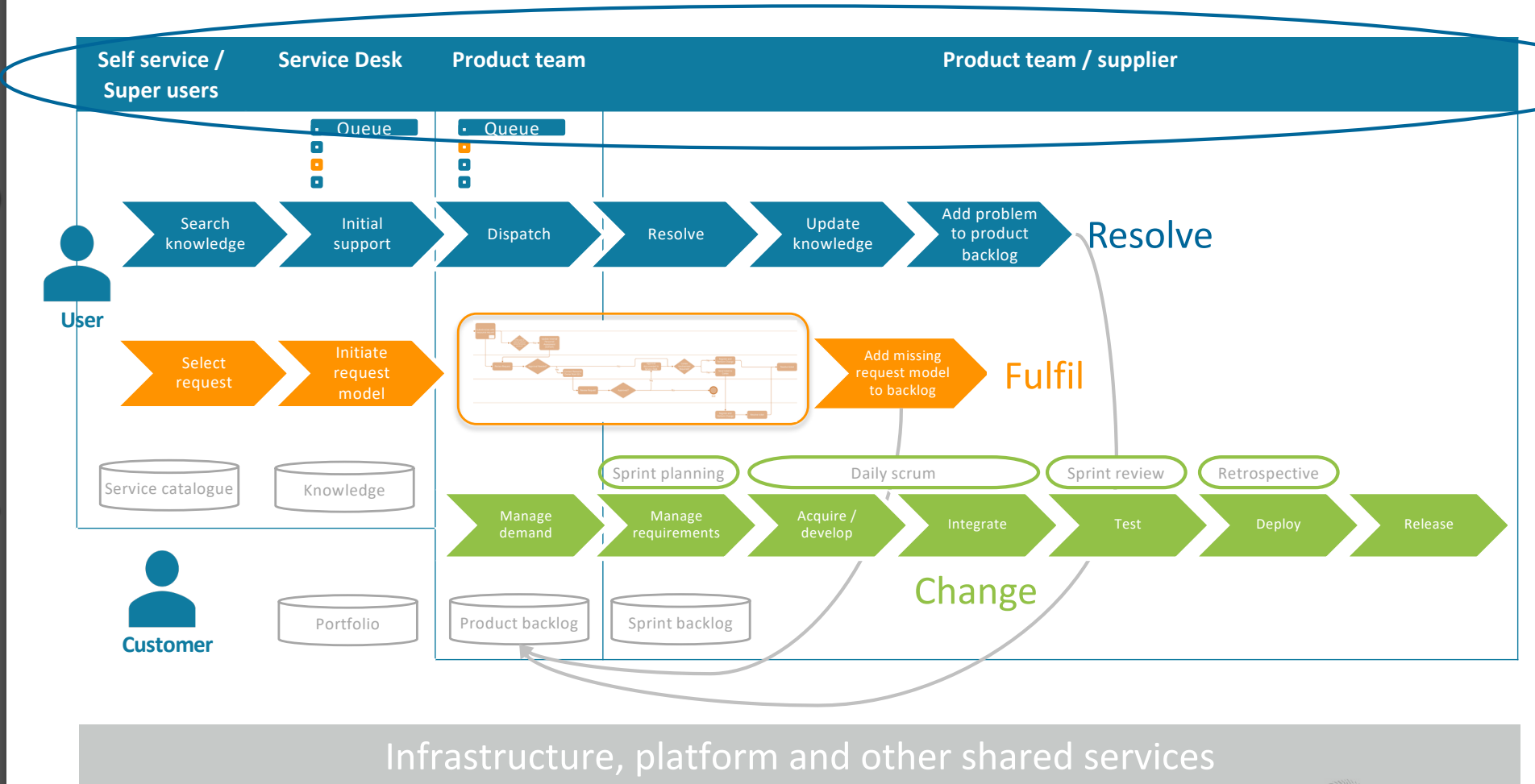


Problem solving

A simple problem-solving model based on Kepner-Tregoe and Safe. Split between the **resolve** and **change** value streams

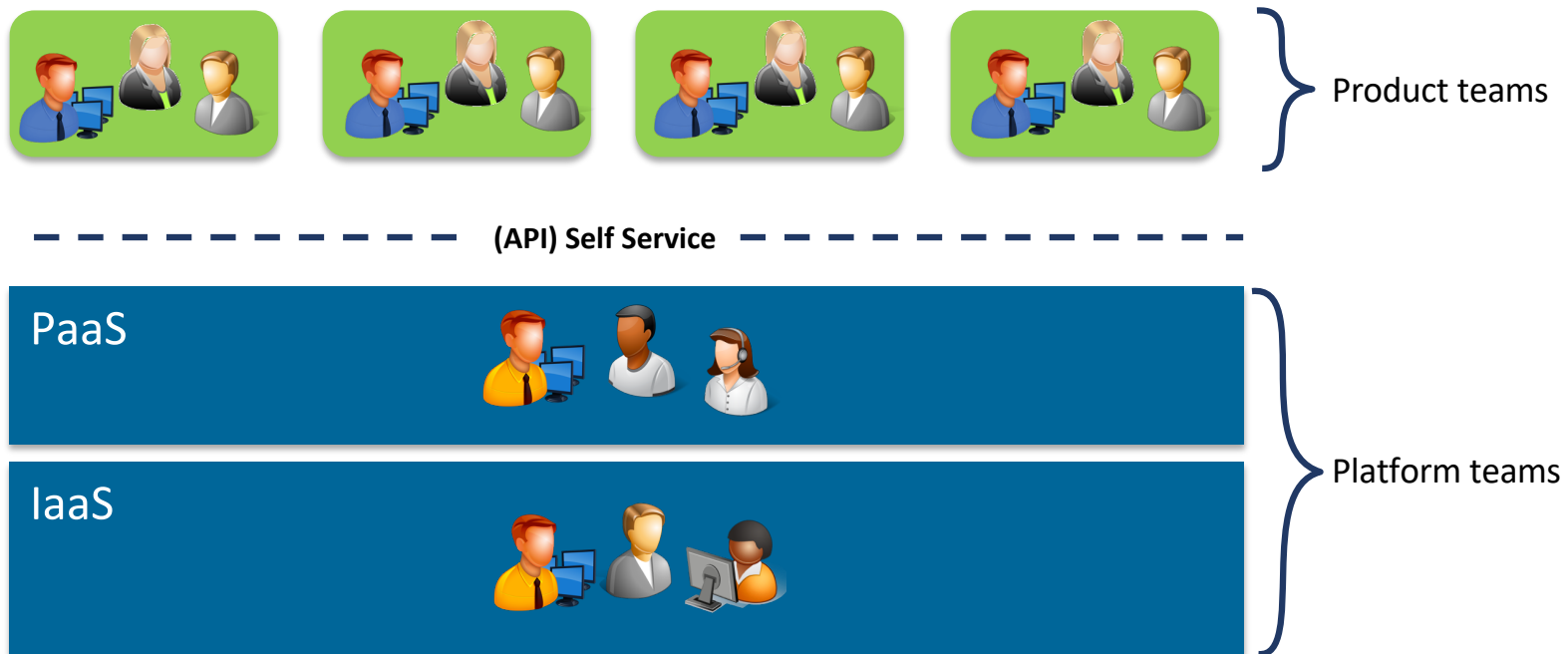


Team topologies

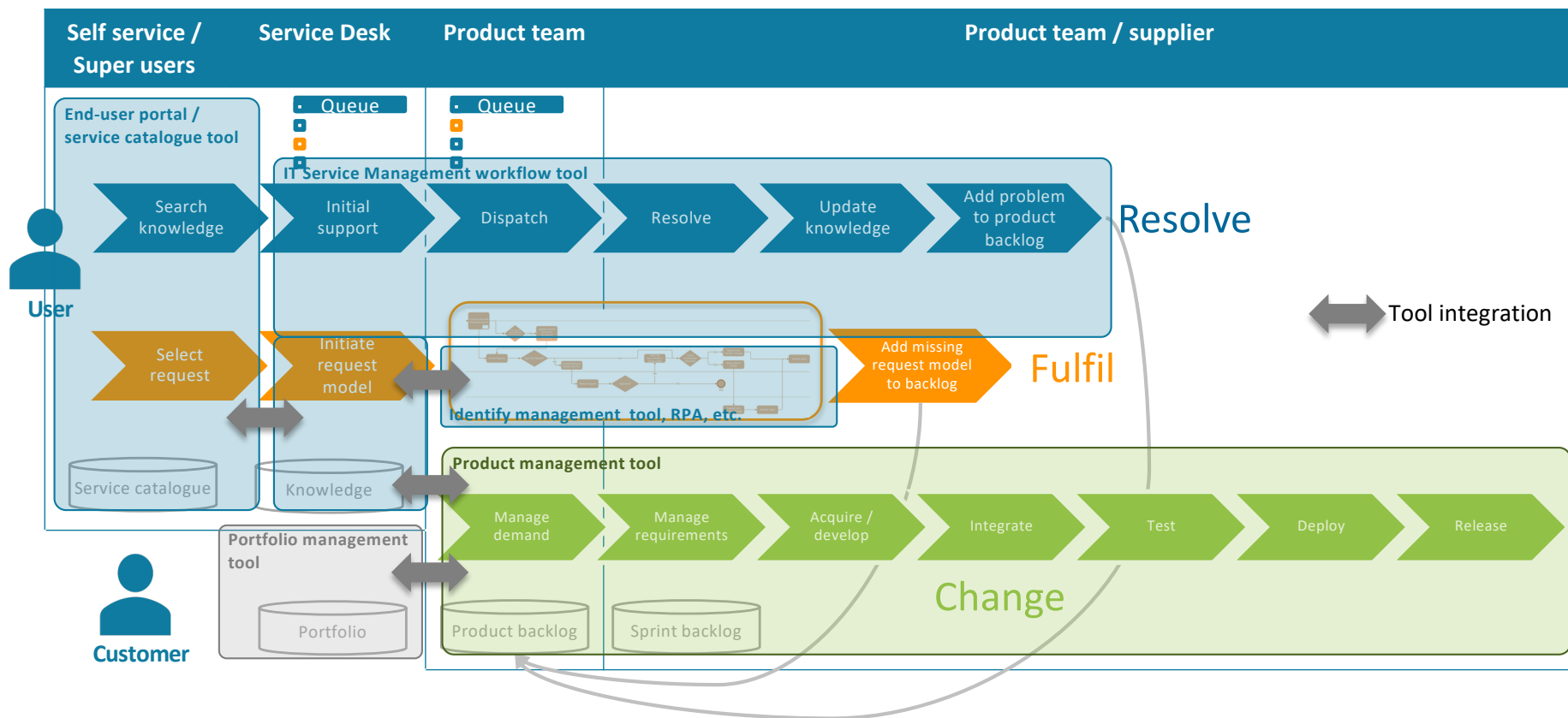


Autonomous teams

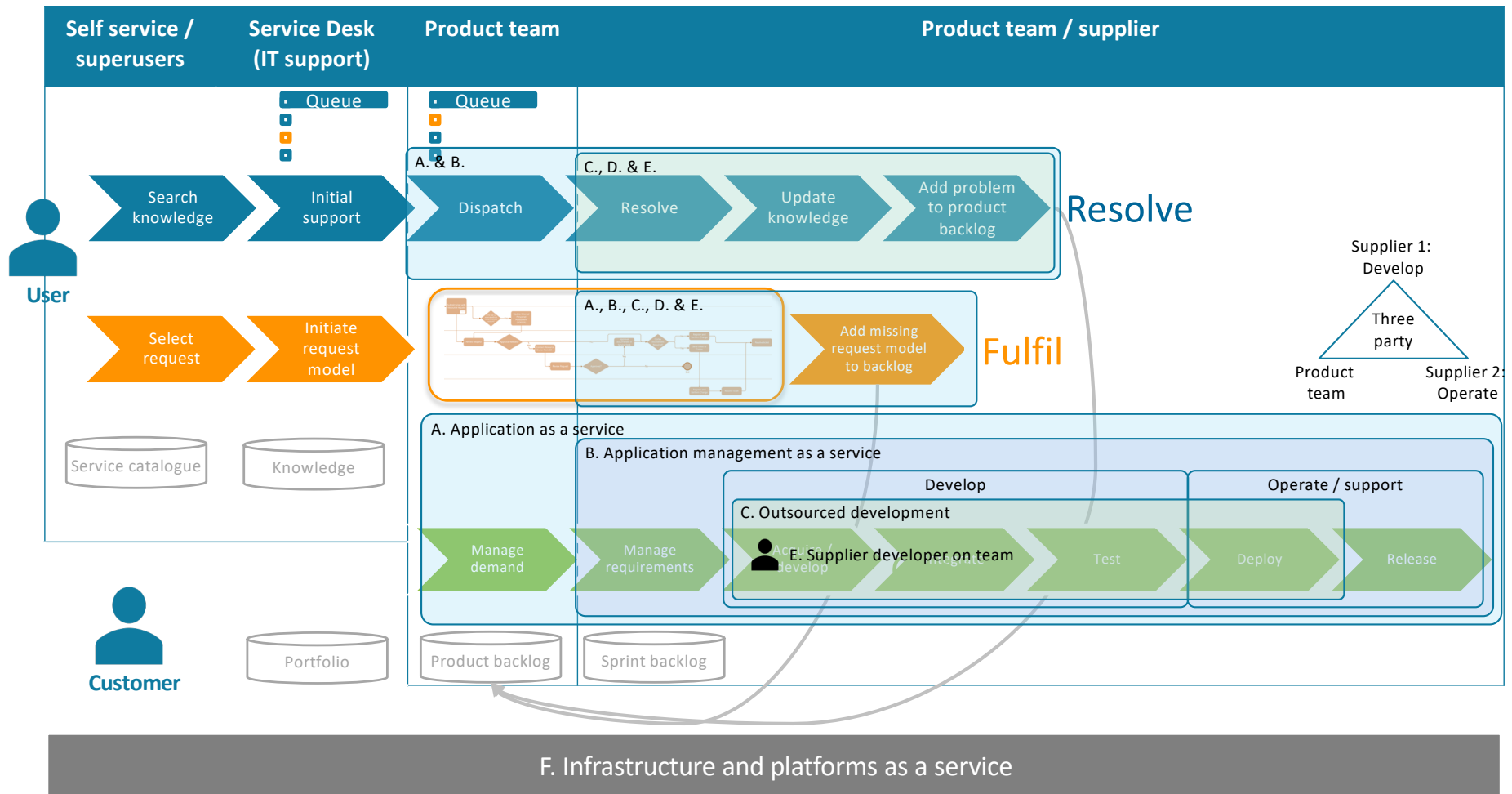
Allow small product teams to work safely and architecturally decoupled from the work of other teams who use self-service platforms that leverage the collective experience of service desk, operations and information security



Tool architecture and integration



Supplier models



Questions and comments



Christian F. Nissen

cfn@cfnconsult.dk
+45 40 19 41 45

CFN Consult ApS
Nysøvang 15A
DK-2750 Ballerup
CVR: 39 36 47 86

